Voting:
Each coach is required to complete MVP voting in a 3-2-1 format, at the end of each game on the supplied voting forms. Coaches can vote for members of either team, it is strongly encouraged that coaches show no bias towards their own team when completing votes.

Uniform Colour Clashed:
The team listed on the official draw as Team A are required to wear an alternative strip in the event of a colour clash, unless teams mutually agree otherwise.
Team colours (will be once entries confirmed) have been listed above, please be prepared prior to the game where a clash is going to occur.

Eligibility of Players:

- All teams may include up to two (2) permit players. Permit players are those who have competed with the North West Basketball Union (NWBU), Launceston Basketball Association (LBA) or Hobart Basketball League (HBL) and are not competing with their first registered Association.
- Any players that have not competed in the NWBU, LBA or HBL are permitted to play with any team with as long as they have a valid Basketball Tasmania registration.
- The above rules do not apply to the Basketball Tasmania High Performance team, which is made up of players from the BTAS Development Programs.

Qualification Rules:
To be eligible to participate in Semi & Grand Finals a player must have played a minimum of four (4) rostered round matches.
All teams are eligible for finals and eligible to win the premiership.

Game Changes:
Once the final draw is released, dates and times will only be adjusted in extreme circumstances. To apply for a date change, an email must be presented to the Event Manager in the first instance before any contact is made with the opposition team.

Game day duties:
Basketball Tasmania will organise referees, court hire, and tablets for the electronic scoring system.

Each team must provide two (2) competent people to operate the Score table. State League will be using the "PlayHQ" electronic scoring system.
Team A will supply a Bench Chair & Timekeeper/Assistant Scorer (scoreboard)
Team B will supply 24 Second Clock Operator & Scorer (iPad).
The above roles can be changed by agreement between the two competing teams.

Basketball Tasmania will supply Score table officials for Semi & Grand Finals.

Please familiarise yourself with the updated rules, which will be implemented at State League, for the 24 second clock.

Forfeits:
Game forfeits will not be tolerated, and the offending teams will be fined $1,000 per breach. As everyone can appreciate, the effect of a forfeit on any league is very damaging.

Official Ball:
Molten is the official ball supplier to Basketball Tasmania and will be used for all matches, team are required to supply their own Molten GFX series warm up balls.

- Men – Molten BG4000 Size 7
- Women – Molten Bg4000 Size 6

Promotion and Marketing:
All teams are encouraged to maximise marketing opportunities in the media. Basketball Tasmania will provide general league marketing to the media however it is the responsibility each team to maximise marketing opportunities in their area.
Teams are welcome to use the State League logo at every opportunity.
The following newspaper contacts can be used in your area:

- The Advocate Newspaper – sport@theadvocate.com.au
- The Examiner Newspaper – sport@examiner.com.au
- The Mercury Newspaper – mercury.sport@dbl.newsltd.com.au

Tribunals:
In the event of a report, Basketball Tasmania will form an independent tribunal to hear the case.

Game Timing:

- 4 x 10 minute quarters fully timed.
- Minimum of 5 minute warm up time.
- Quarter Time and Three Quarter Time breaks to be 2 minutes in duration.
- Half Time break to be 5 minutes in duration.
- In the event of a tie, overtime shall be played with an extra 5 minutes.
- Each team is permitted 2 time-outs in the first half and 3 timeouts in the second half with a maximum of 2 in the last 2 minutes of the 4th quarter. Teams are permitted 1 time out per overtime period.

FOLLOW OUR SOCIAL MEDIA